



Sly Wolf & the Missing Note

Game designers: Alexander Peshkov, Ekaterina Pluzhnikova

Illustrator: Katerina Izobova

Size: 24x24x6 cm

Strategy **Family**



Game webpage



Game on BGG

Silver Note is a famous musical festival held every year in a peaceful valley. Talented sheep musicians gather in the hope of receiving the eponymous award from lupine critics. However, this year the prize went missing. A wolf and four sheep accomplices were the culprits – none of them attended the concert. Right now wolves are already on the train leaving the valley, yet you still have a chance to talk to the sheep.

Can you identify the criminal in time to return the missing note?

Components:

- 16 sheep tiles
- 16 wolf cards
- 24 easy case cards
- 16 hard case cards
- 32 musical instrument tokens
- 36 vegetable tokens (27 ripe and 9 spoiled)
- 1 vegetable bag
- 1 Booble interpreter
- 1 wolf's track



Rules & Promotional materials



[Click here to view the marketing materials available for this game](#)