



# Victim of the Pyramid

Game designers: Alexander Peshkov, Ekaterina Pluzhnikova

Illustrators: Dmitry Derzhavin, Ksenia Eserkepova, Ludvik Skopalik, Nadezhda Mikhailova

Box size: 16×15×1.5 cm

Series: Unfold

Escape room



Game webpage



Game on BGG

For many nights you have been praying at the temple of the great Aztec god Camaxtli, asking for his help: «I beg you to save my beloved Oxiteca from Itzli’s sacrificial knife!». You have nobody to turn to but the gods: you are nothing but an orphan with no way to stop the sacrificial ceremony... Camaxtli decides to answer your prayers and offers you guidance, however it’s only up to you to save Oxiteca from the grasp of death! You must venture into the pyramid and take your destiny in your own hands.

Victim of the Pyramid is an exciting cooperative adventure that fits into a small envelope. Dive into the other-worldly atmosphere of this tabletop adventure and help Venona go pass all trials

that the Great Gods have prepared by solving a variety of puzzles. Will you be able to save Oxiteca and not become a victim of the Pyramid yourself?

- A thrilling escape room experience: move through the chambers of the ancient pyramid and discover its secrets!
- A story rich game: captivating plot that literally unfolds right in front of you
- Cooperative gameplay: play solo or as a team!
- Unique logical puzzles with smart components which help players solve the tasks
- Order our special Unfold Demo mini-game for promotion at shops.



## Components:

- 1 mystery envelope, which contains multiple locations and everything you need for the game.

## Rules & Promotional materials



[Click here to view the marketing materials available for this game](#)