

ATTENTION! These instructions contain reference information and answers to some common questions that players might have during the game. **To start the game**, take the ordered deck (1 to 73) without shuffling it, read the top card and follow the instructions on it.

LEGEND

Keep the legend close by until you have the meaning of all the icons memorized.

+ 🐾 📖 🎯 🤝 🐾 Take a random card with the corresponding icon in the top right corner corner (next to the number) and add it to the **front** of the pile in your hand **after** you finish manipulating the card you've just read, unless you are told otherwise.

Important! When such an icon has a number before it (for example, 5x 🐾), take **all** the cards with this icon (the number indicates their total amount in the deck), shuffle them without changing their orientation and add them to your pile as instructed on the corresponding card.

If you have to discard your previous **pile** from your hand, use the newly taken cards as your new **pile**.

- + 🟢 Add 1 point to the corresponding scale of the **COUNTER** by moving its clip marker.
- 🟠 Subtract 1 point from the corresponding scale of the **COUNTER** by moving its clip marker.
- # 📄 Take the indicated card from the **STORY** or **ITEM** deck and immediately read it.
- 🔄 Flip this card over its long edge.
- 🔄 Flip this card over its short edge.
- 🗑️ Discard this card: place it under the **STORY** deck on the table if it's a story card **or** put it back into the **ITEM** deck if it's an item card (👤).
- 📄 Move this card to the **back** of your pile.
- 📄 Leave this card on **top** of your pile.
- 🗑️ Discard the **whole pile** from your hand (place it under the **STORY** deck on the table) except for the card(s) you were just told to take. Leave the collected **items** on the table unless you are explicitly told otherwise.
- 👤 Keep this card on the table in front of you.

...ast, you feel obtain.

Example: When you choose this option, first add 1 point to your **JOY OF LIFE** scale and subtract 2 points from your **WORTHINESS** scale. Then flip the card over its short edge and leave it on top. Immediately read the text on the upper half of the card.

HOW DO YOU PLAY?

1 Keep your pile in hand. Only look at the top half of the card. First, change the corresponding scales' values if you see their respective icons, and then **read the introductory text** at the top of the card.

2 Choose one of the available options.

2a You may only choose this option if you meet the preceding condition: you have or have not collected the indicated item(s), or one of your clip markers shows a certain value on the corresponding scale.

2b Some options have a highlighted instruction text in addition to the icons. If you choose this option, follow this instruction first, and only then continue with the icons.

Note! All cards have a number on their front that makes it easier to find the necessary card in the deck and return the cards to their original state at the end of the game.

Most of the cards have an icon next to the number. Take these cards from the deck when you are instructed to do so.

3 Apply the effects of each icon next to your choice in the order they are listed.

4 Stop here. Do not read the lower half of the card.

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👤 You were summoned by your mother, the Queen. She wanted your company while your father was discussing the kingdom's affairs with his counselors.

You were on your best behavior, kept her company for a bit, and listened to the stories of her youth.

You decided to join your father and his visitors' discussion instead.

Only with HOLDFAST:
You snuck out of the caste and played with your dog near the market square. Suddenly, you bumped into an old woman and her eyes widened. "The prophecy," she croaked. Take **OMEN**.

You got more and more involved in the affairs of the court and took your responsibilities very seriously.

You occasionally shipped away to a tavern with a friend of yours.

