Lotta Rome
(Rome in a Day)

Game designer: Evgeny Petrov
Illustrators: Irina Pechenkina, Oleg Proshin
Size: 27.5×19.1×6.5 cm (large box) /
23.5×16×4.5 cm (standard box)

Strategy | Family

Game webpage

Game on BGG

Lotta Rome is an accessible strategy game based on the original «cut-and-choose» mechanics. Each player represents a rich Roman family that is striving to enlarge its domain, whilst also making it more flourishing. Divide and trade lands, outguess and bribe your opponents! Create a prosperous domain from the lots of Rome!

Expansion

Lotta Rome. The Merchants

Size: 24×24×6 cm (big box)
16×16×6 cm (expansion)

Game webpage

Game on BGG

Discover new opportunities brought to the game with the new components: forts, double lands, market area, and contract cards that you can receive for placing elephants with tents on your territories. **Lotta Rome. The Merchants** is an expansion for Lotta Rome that adds depth to the gameplay, increases the interaction between players, and opens up more strategies.

8+ | 2-5 | 15-20

SRP	Standard box (base) – $28 Large box (base) – $34	Expansion – $19 Big box (base + expansion) – $38

8+ | 2-5 | 30-60

Components:

- 100 plots of land (5 sets of 20 plots)
- 40 building chips (5 sets of 8 pieces)
- 20 crystals
- 10 choice cards
- 5 double-sided reminder cards
- 5 building cards
- 5 screens
- 1 booklet with score sheets

Components:

- 25 double lands
- 5 additional lands
- 5 bonus lands
- 5 buildings
- 4 forts
- 25 elephants with tents
- 62 contract cards
- 4 gems
- 1 round setup reminder
- 1 booklet with contract cards description

Rules & Promotional materials

Rules & Promotional materials

Click here to view the marketing materials available for this game

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