

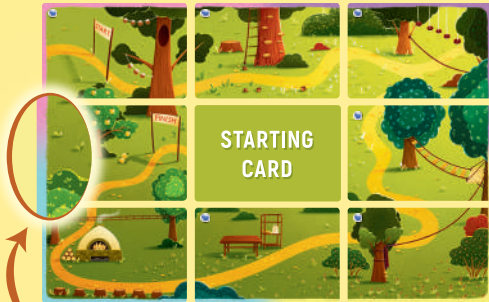
## AIM OF THE GAME

Your goal is to find out what actually happened in each of the 3 stories. Every time you will be laying out cards that are useful for solving the current story on the table in a 3x3 grid.

As a result, you should have the complete picture of the events comprised of 9 cards.

Each card has two sides: an empty forest on one side and the same forest but with characters on the other side. The starting card is always located in the center. Every other slot can be filled with 1 of 3 matching cards.

This is how the forest is supposed to look like:



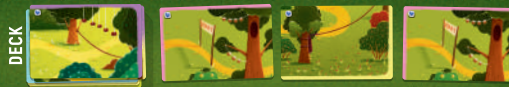
Pay attention to the wide multicolored frame along the edge of the picture. The frame will help you lay out the cards correctly.

## GAME SETUP

- 1 Take the deck of cards (green side up) and remove the top cover card.
- 2 From the next 6 cards select a set of 2 cards for the story you would like to play. The number of the story, as well as the corresponding symbol, is indicated on each story card: **STORY #1** 🐿️, **STORY #2** 🐻, **STORY #3** 🌈. Put the story cards you are not using back in the box. **(Do not look at them too closely nor flip them!)**

You must solve the stories in consecutive order: first, story #1, then story #2 and, finally, story #3.

- 3 Place the text card in front of you question side **?** up and read the text on it.
- 4 Place the starting card in the middle of the table also question side **?** up and examine it. **Do not look at its back unless you are explicitly told to do so!**
- 5 Take the remaining deck of cards (forest cards) and place it on the table so that all players can easily reach it. Then take the **top 3 cards** from the deck and place them **in a row next to the deck** (the side with the ♥ symbol facing up), as shown:

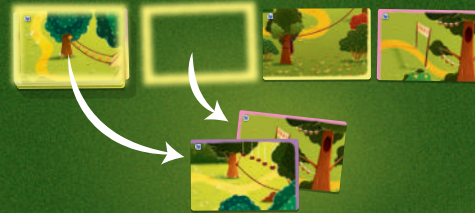


## PLAYING THE GAME

The youngest player begins the game. Then the game proceeds clockwise.

On their turn, the player performs the following actions in the order listed below:

- 1 The player **simultaneously chooses 2 forest cards from the 4 cards available** on the table (including the top card of the deck) and secretly looks at the side with the characters (with the ★ symbol).

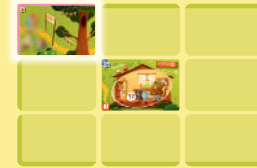


- 2 Then the player must either:

- **Discard both cards** (side with the ♥ symbol facing up), if the characters featured in the story do not appear on either of them and neither helps answer the questions.

OR

- **Add one card** to the picture (side with the ★ symbol facing up) **and discard the other card** (side with the ♥ symbol facing up). Always select the card that, in your opinion, helps answer the questions and unravel the story!



You may connect the cards both orthogonally and diagonally.

- 3 When a player adds a card to the picture, you may all discuss together the events shown on the card. However, the players may not reveal the information they glimpsed on the discarded cards until the end of the game.

**Remember!** For best results, you need to complete the picture! Aim to pick the cards that belong in the still empty slots of the picture!

Each card depicts an alternative version of the events. You may place your card on top of a card previously added to the picture.

- 4 Once your turn is complete, replenish the row so that there are once more 3 cards in total next to the deck.

After each turn, discuss the new developments and make your guesses as to what actually happened.



## END OF THE GAME

Keep laying down forest cards until you are able to answer all the questions or until you deplete the deck of forest cards (as well as the row of cards next to it). You may choose to stop and finish the game at any moment if you believe you have successfully solved the story.

**Finished the game?** Now let each player, starting with the youngest, tell about one or several characters from the final picture. Discuss what you heard and saw, including the information on the discarded cards (however, you still cannot go through the discard pile). Then answer the questions on the story card with the text.

**Once you agree on a solution, follow the instructions on the story card with the text to find out what actually happened!**

## NEW GAME

If you wish to solve the next story, reassemble all forest cards back in a pile (side with the ♥ symbol facing up), shuffle them and carry out the setup following the same rules, but this time take **the next** in order **set of story cards**.

## RESETTING THE GAME

After completing all three stories, you may lend the game to your friends, but first you need to restore the game. To do this, perform the next steps in the following order:

- 1 Place the bottom cover card (side with the ♥ symbol facing up) at the bottom of the deck.
- 2 Rearrange the forest cards in a pile (side with the ♥ symbol facing up) and place it on top of the bottom cover card.
- 3 Put the starting cards in a pile in order from 1 to 6 (side with the ♥ symbol facing up) and place it on top of the forest cards.
- 4 Put the top cover card on top of the deck (side with the ♥ symbol facing up).

**All set!**



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YOUR  
LOGO

Your text, Your text, Your text, Your text, Your text,  
Your text, Your text, Your text, Your text, Your text,  
Your text, Your text, Your text, Your text, Your text,  
Your text, Your text, Your text, Your text, Your text,  
yourtext@yourtext.com | [www.yourtext.com](http://www.yourtext.com)

Do not look through the deck nor shuffle it!



Alexander Peshkov  
& Ekaterina Pluzhnikova

# DETECTTEAM Kids

Max the Cat and Friends

## GAME RULES

### OVERVIEW

You are a group of young detectives and your help is needed to solve three mystery cases. You will be playing cards, one by one, in order to piece together the full picture of the events and find out what actually happened.

### COMPONENTS

**A deck of 32 large cards:**

- **3 sets of story cards**  
Each set includes **2 cards: a picture card (starting card) and a text card**.
- **24 forest cards**  
Forest without characters on the side with the ♥ symbol, and forest with characters on the side with the ★ symbol.
- **2 cover cards**

